



# **REVIEWING THE VENTURER SCOUT UNIT TERM PROGRAM**

*A Tool for Unit Councils*

## **Part Three**

*The following templates have been developed to assist the Unit Council and Leaders to review the Term Program.*

*Use in conjunction with the document, 'Understanding the Areas of Personal Growth & The Scout Method'.*

# REVIEWING THE TERM – WAS IT A SUCCESS?

Just before the start of each term the Unit Council should meet to review the success of the current terms program to know what activities worked well and to know what changes need to occur to the program for the next term.

## REVIEW OF THE TERMS PROGRAM – *Was it a success?*

It is time to get out the checklists again. This time you are reviewing what has actually taken place to help future planning. The 600-point review at the beginning of the year was to ensure all ingredients were included in the program. Has that happened?

**REVIEW COMPLETED BY:** *(List the Unit Council members reviewing last terms program)*

**DATE:**

Unit Chairman

Unit Secretary

Vice Chairman

Unit Treasurer

Other members

Leaders

## UNIT FEEDBACK

The unit should discuss the following questions to assist Unit Council planning –

**STRENGTHS OF THE UNIT PROGRAM** - The best bits. List all of the strengths here in priority order and what made the last term successful.

- 1.
- 2.
- 3.
- 4.
- 5.

**WEAKNESSES OF THE UNIT PROGRAM** - The bits that didn't work including a reason why it didn't work

- 1.
- 2.
- 3.
- 4.
- 5.

**WHAT WASN'T FINISHED AND SO NEEDS TO CONTINUE NEXT TERM?**

- 1.
- 2.
- 3.
- 4.
- 5.

**NEW MEMBERS INVESTED DURING THE TERM**

**BADGEWORK COMPLETED BY THE UNIT**

**VENTURING SKILLS BADGE**

**VENTURER AWARD ACTIVITY BADGES**

**TAPE** **COMPLETED BY:**

**VENTURER AWARDS PRESENTED**

**DATE** **NAMES**

**ENDEAVOUR AWARDS PRESENTED**

**DATE** **NAMES**

**QUEEN SCOUT AWARD ACTIVITY BADGES**

**DATE** **NAMES**

**QUEEN SCOUT AWARDS PRESENTED**

**DATE** **NAMES**

**SPECIALIST BADGES PRESENTED**

**DATE** **NAMES**

# UNIT SELF ASSESSMENT

## OVERALL SUMMARY OF THE TERMS PROGRAM

/300

*What score will your unit achieve for your program last term? (Not what you planned but what was actually completed.)*

### Add up your points

280 – 300 points – Congratulations on a great term!

250 – 280 points – Well done your program was successful

### RUNNING THE MEETINGS

- Responsibility for running meetings was shared across the unit (10 points)
- Leaders shared responsibility for their part of the program (10 points)
- There was flexibility implementing the program (10 points)
- Unit meetings regularly had opening and closing parades (10 points)

### UNIT COUNCIL

- The Unit Council has met at least once during the term (10 points)
- All members of the Unit Council put in their best effort (10 points)
- The unit council has met to review last terms program and to plan for the next term (10 points)
- The unit is on track to successfully achieve its major event (10 points)

### AWARD SCHEME

- All planned badges were completed (10 points)
- The unit is on target to achieve all planned badges for the year (10 points)

### ATTENDANCE

- 80% of Venturers attended regularly (10 points)
- No Venturers quit the unit (20 points)

### PROGRAM

- A variety of games and activities were used (10 points)
- Yarns or stories were used (10 points)
- Self expression activities were included (10 points)
- At least 50% of the program occurred outdoors (10 points)
- There was a minimum of two nights of camping (10 points)
- The program included adventurous activities (10 points)
- A service component was included in the program (10 points)
  
- Spiritual Development was incorporated into the program (10 points)
- Physical Development was incorporated into the program (10 points)
- Intellectual Development was incorporated into the program (10 points)
- Emotional Development was incorporated into the program (10 points)
- Social Development was incorporated into the program (10 points)
- Character Development was incorporated into the program (10 points)
- It was fun! (10 points)
- It was challenging! (10 points)
- All unit members did something that they haven't done before (10 points)
  
- All unit members lived by the values of the Scout Promise and Law (20 points)